

RESUME

CONTACT

Adress **KARIN CSERNOHORSKI**
Dipl. Des. Produkt Design/Media Art
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LINKS

Website www.commander-clay.com
Instagram [@commander.clay](https://www.instagram.com/commander.clay)

WORK

2014 - 2024

Independent Illustrator & Stop Motion Media Artist, Film Producer, in Graz, A
(fields: illustrating, sculpting, model, making, scenography, stop motion animation)

including
freelance



2022-2024

- Playground designer: illustrator & conceptionist, Atelier Arti & Wippolino

2020

- Co-founder ILLU KOLLEKTIV GRAZ

2014 - 2017

- Course lead: direction, basic animation FUM Film & Media Academy

2010 - 2014

Independent Model Maker & Stop Motion Artist in Karlsruhe, D

including
freelance



2010 - 2013

- Landesgraduiertenförderstipendium Baden Württemberg (three-year artistic grant)

2013

- CINE ART Stipendium (one year artistic grant)

2002 - 2006

Theater Lighting & Stage Technician Assistance, Burgfestspiele Jagsthausen, D

2008

Clay Traces Berlin, Scenic Paintings, Puppets & Props for Esterhazy / Iza Plucińska

1997

ART for ART Theaterservice GmbH, Vienna, Department of Sculpture & Mold Making

FURTHER EDUCATION

2023/24

Aardman Academy In Studio Stop Motion Course, UK on site

2023

Aardman Academy Stop Motion 1 Course, Stuart Messinger, UK online

2023

Aardman Academy Storyboarding, Jay Clark, UK online

2015

STOP-MOTION-SUMMER-CAMP, Jürgen Kling, D

2010

Stop Motion Workshop, Albert Radl, D

EDUCATION

2002 - 2010

University for Arts and Design Karlsruhe HFG, Germany

Department: Interdisciplinary Studies: Design/Media Art/Stop Motion Animation

2010

- Master HFG Karlsruhe (stop motion animation)

2006

- Bachelor HFG Karlsruhe (experimental video art)

1995 - 2000

HTBLA Ortwein for Arts & Design Graz (Scenography, Product Design), Austria

(Interdisciplinary artistic education with focus on : painting, scenography and model making)

2000

- Diploma HTBLA Ortwein for Arts & Design

SKILLS

DESIGN & CONCEPT

- Illustration, Painting, Airbrush
- Character Design
- Visual Development & Concept Art

SCULPTING

- Miniature Character & Props
- Maquettes
- Large-Scale Props & Objects
- Mold Making / Replication

SET BUILDING

- Scenography
- Miniature Set Concept & Design
- Working to Scale
- Set Building (no carpentry)
- Set Dressing / Textures & Surface Finishing

FILM / ANIMATION

- Stop Motion Animation
- 2D Animation, Motion Design

OTHER SKILLS

- Project Coordination
- Fundraising
- Writing & Story Development

SOFTWARE

Adobe

After Effects, Premiere, Photoshop, Illustrator, In Design

Affinity

Publisher

Dragonframe

LANGUAGES

German

English

date and signature:

Graz, Sept. 3rd, 2024

